

GIT

Problem Solving with Computers-II

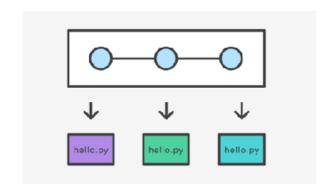
https://ucsb-cs24-s18.github.io/

Read the syllabus. Know what's required. Know how to get help.

What is git?

Git is a version control system (VCS).

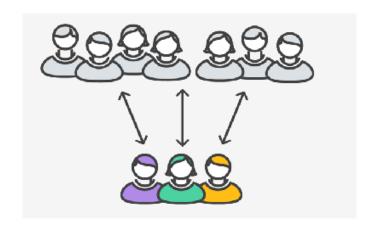
A VCS allows you to keep track of changes in a file (or groups of files) over time



Git allows you to store code on different computers and keep all these different copies in sync

Why are we learning git in this class?

- Collaborate
- Share code ownership
- Work on larger projects
- Provide feedback on work in progress
- Learn professional software development tools



Git Concepts

repo (short for repository): a place where all your code and its history is stored

Git Concepts: REPO

How is a directory different/similar to a git repository?

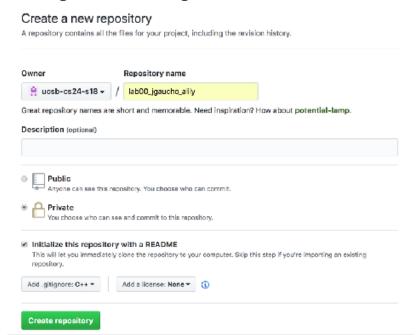
A. Files are tracked in a directory but not in a repository

B. Files are tracked in a repository but not in a directory

C. Files are tracked in both a directory and repository

Creating a repo on the cloud (www.github.com)

Navigate to www.github.com and create a repo on the internet

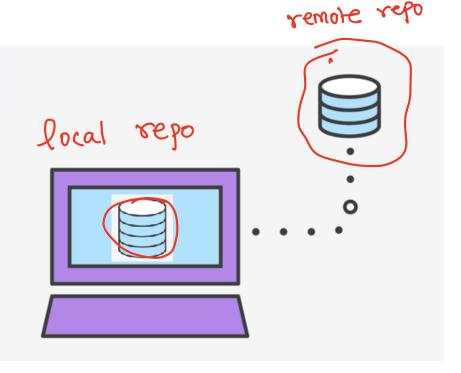






Cloning a repo

git clone <repo>



Different "states" of a file in a local repo



Remote repo



To inspect the state of a file use: **git status**



Any file that is modified (in an editor) is saved in the workspace

Saving a file (in the local repo)







git add <filename> git add .

git commit -m "message"

Workspace

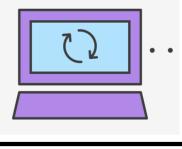
Staging area

Saved in local repo

Syncing repos: pushing local updates to remote

git push

push the latest changes to the remote







Remote repo





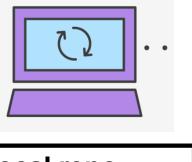
branch



Syncing repos: pulling the fastest changes from remote

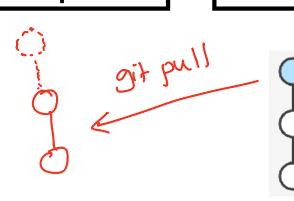
git pull

Update changes from remote

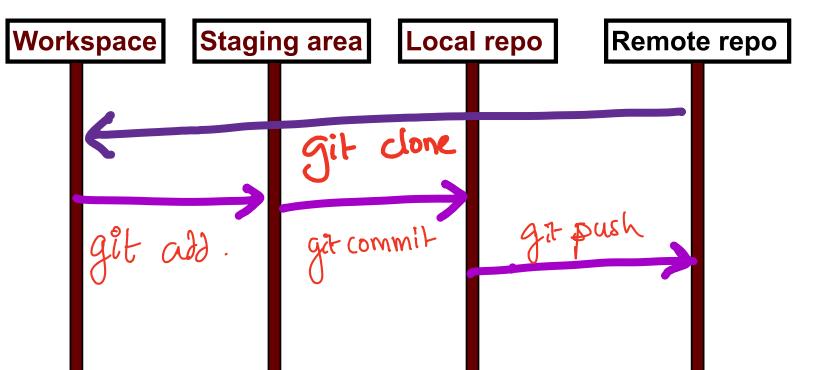




Local repo Remote repo



Git workflow (review)



Concept: Classes are like Abstract Data Types

- An Abstract Data Type (ADT) bundles together:
 - some data, representing an object or "thing"
 - the operations on that data
- The operations defined by the ADT are the only operations permitted on its data
- ADT = classes + information hiding

```
class Dish{
public:
     void pourIn( double amount);
     void pourOut(double amount);
private:
     double capacity;
     double currentAmount;
};
```

Demo

Converting a procedural program to a OOP style program

